

Department: Graphics and Imaging Technology

Minors

As of Fall 2013

Minor in Digital Media

Digital Media (21 hours)

| GII ' | 100: Introduction to Graphics Technologies | 0 |
|-------|--------------------------------------------|---|
| | 142: Raster Graphics Software | |
| | 231: Audio/Video Software | |
| | 310: Photography | |
| | 334: 3D Graphics | |
| GIT 4 | 432: Digital Media Design | 3 |
| | 530: 3D Animation and Rendering | |
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Notes

NOTE: The information contained herein is intended to be used for the planning of a student's academic program and does not constitute a contract. While this guide was prepared with the latest information, courses, graduation requirements, and curricula are subject to change.

When a student attains 85 semester hours of credit (including current enrollment) the student must apply for a degree check in the Office of the Registrar (Degree Checking Section), Room 102 Russ Hall.

MINIMUM GENERAL REQUIREMENTS: The minimum requirements for graduation include 124 semester hours of which 60 hours must be from a four year university. In addition, 45 semester hours must be upper division and 30 hours in residence at PSU (including 24 of the last 30). Minimum GPA for non-education degree is 2.0 overall [2.0 in major], secondary education degree is 2.5 overall [2.75 in major], and early/late childhood/unified degree is 2.80 overall [3.0 in major]. A minimum GPA of 2.0 in any minor and in residence coursework is required. General Education and all degree requirements are provided in the online catalog. Refer to individual departments for specific requirements.